

Percussion Auditions for ChiArts Music Program

We have three areas that are represented in the audition: snare drum, mallets (marimba/xylophone/bells), and drum set.

In each of these areas there are three levels: novice (no experience), intermediate (has some experience), advanced (has more experience).

An auditioning student can mix and match the three levels in the three areas. For example, a student can be intermediate on snare drum, novice on mallets, and advanced on drum set.

Ideally we would like to hear the very best playing each student can prepare. Attitude and willingness to work hard factor greatly into a positive outcome of the ChiArts percussion audition.

Audition Requests for the three areas and three levels are:

Snare Drum

Novice: Student has no experience reading snare drum music.

Intermediate: Play a drum roll and the attached Snare Drum piece #1.

Advanced: Play flams, paradiddles, and the attached Snare Drum piece #2.

Mallets

Novice: Student has no experience reading marimba, xylophone, or bells music.

Intermediate: Play a C major scale and the attached Mallet piece #1 ("Entrée").

Advanced: Play the B flat and E major scales (two octaves) and the attached Mallet piece #2 ("Hunter's Chorus").

Drum Set

Novice: Student has no experience playing the drum set.

Intermediate: Play a groove or chart in the style of gospel/church, rock, or other.

Advanced: Play a groove or chart in the swing and bossa nova styles, and another style if you are able (not rock).

Drum Piece 41

1 + 2 + 3 4 1 + 2 + 3 4 1 2 3 + 4 + 1 2 3 + 4 +

f

is the first use of flams in this book. Flams should have a sharp, clean sound (sticks striking together). I have left the sticking up to the student and teacher. However, the end result must be a perfectly accented flam.

Snare Piece #2

♩ = 100-112

The musical score consists of 12 staves of music. The first staff begins with a 2/4 time signature and a dynamic marking of *f*. The piece concludes with a double bar line and a repeat sign. Dynamics throughout the piece include *f*, *p*, *sfz*, *mf*, *cresc.*, *mf*, *f*, *p*, *mf*, *f*, *p*, *f*, *dim.*, and *p*. A large, hand-drawn 'X' is drawn over the entire score, with the word 'STOP' written in the center of the X. The word 'STOP' is written in a bold, sans-serif font.

TECHNIQUE

C chromatic scale

R

Intermediate
(Less Experienced
Percussionist
Plays)

READING Mallets #1

(ENTRÉE)

LEOPOLD MOZART

Allegro

fine

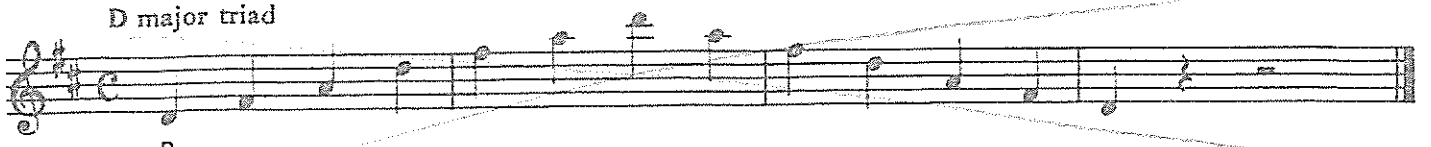
D.C. al fine (Repeat to the beginning and play to the end [fine]).

MEMORIZATION

(LONDON BRIDGE)

TECHNIQUE

D major triad



R
Advanced
(more Experienced
Percussionist
Plays)

READING (HUNTER'S CHORUS)

Mallets #2

C.M. von WEBER

Vivace



MEMORIZATION (YANKEE DOODLE)

